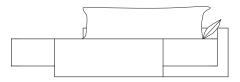


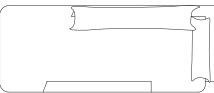
## **FUSIONE**

3 SEATER sofa SOFA island

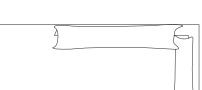
Project developed in two elements, where the support base and seat, different in shape and function are integrated merging into a sole volume. Hence the name "Fusion". In addition to the three different types of settees, the line provides for a linear, corner and island three seater, armchair and coffee table. "Fusion" can be customised with different types of fabrics and colour combinations depending on the context in which it will be placed. Further customisation is possible by integrating bright leds, with hot or cold light, in the area underneath the seat, so as to have a bounce light that breaks forth in the surrounding environment. The structure is made of multilayer wood with padding in flame-retardant and resin foam.

The upholstery can be fixed and removable; there is a cotton undercover to prevent deformation due to wear and tear over time.



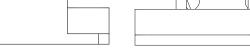


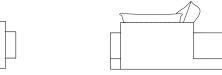
3 SEATER sofa L cm 200 \_ H cm 75 \_ D cm 80



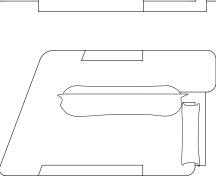


3 SEATER sofa L cm 200 \_ H cm 75 \_ D cm 80









SOFA island L cm 200 \_ H cm 75 \_ D cm 160



## **FUSIONE**

CORNER sofa ARMCHAIR

Project developed in two elements, where the support base and seat, different in shape and function are integrated merging into a sole volume. Hence the name "Fusion". In addition to the three different types of settees, the line provides for a linear, corner and island three seater, armchair and coffee table. "Fusion" can be customised with different types of fabrics and colour combinations depending on the context in which it will be placed. Further customisation is possible by integrating bright leds, with hot or cold light, in the area underneath the seat, so as to have a bounce light that breaks forth in the surrounding environment. The structure is made of multilayer wood with padding in flame-retardant and resin foam.

The upholstery can be fixed and removable; there is a cotton undercover to prevent deformation due to wear and tear over time.

